

GRADUATED BACKGROUND BLUR

RICHARD SEELEY



Richard Seeley Photography

Agenda



- Overview
- Example Blur Process in Real Time
 - ▣ Windows (Alt on Win/Option on Mac)
- Audience Sample

Overview

- Most blur software tends to be one-dimensional
- For many wildlife compositions graduated blur is more realistic
- Use Photoshop CS6 Tilt-Shift Blur in the Blur Gallery
- Documented Tutorial and this Presentation Available on my website
 - ▣ www.richardseeleyphotography.com/Presentations

Before - After



Before

Before - After



Before



After



Before



Before



After



Before



Before



After



Before



Before



After



Before



Before



After

Assumptions

- Basic knowledge of Photoshop
 - Cloning, layers (masks can be used, but are not being used here to keep it simple)
 - Knowledge of use of Selection Tools
 - Knowledge of use of Refine Edge feature
 - Knowledge of use of Tilt Shift Blur filter (new to CS6)

References

- <http://www.photoshopessentials.com/photo-editing/selecting-hair/>
- <http://tv.adobe.com/watch/learn-photoshop-cs6/selecting-soft-edge-objects-with-refine-edge/>
- <http://tv.adobe.com/watch/learn-photoshop-cs6/blur-gallery/>

Summary of Steps

- Part 1
 - ▣ Load the image into Photoshop CS6
 - ▣ Analyze potential blur line position
 - ▣ Duplicate the Background layer
 - ▣ Select the wildlife on the Background copy layer, using the Selection Tool, Refine Edge feature and Refine Radius Tool
 - ▣ Copy the selected wildlife to another layer
 - ▣ Apply the CS6 Tilt-Shift blur to the background copy layer
 - ▣ Make wildlife layer visible

Summary of Steps

- Part 2
 - ▣ Inspect for a “Blur Shadow”
 - ▣ Duplicate the Background layer again
 - ▣ Clone out pixels causing the blur shadow
 - ▣ Reapply Tilt-Shift blur filter
 - ▣ Create alternative Tilt-Shift blur layers, if necessary

Example

- See Graduated Background Blur tutorial on my website